



**Youth Outdoor U13-U18
House League
Soccer for Life
Rules & Regulations**

Revised May 2022

SOCCKER FOR LIFE (U13 – U18) HOUSE LEAGUE RULES

All games shall be played in accordance with the [Laws of the Game](#) as published by F.I.F.A. and Ontario Soccer, except those superseded by specific rules as outlined in this section.

The Field

- Soccer for Life games shall be played only on fields designated by Mount Hamilton Youth Soccer Club (MHYSC)

The Ball

- Size 5 balls will be used at all times
- The home team shall supply the game ball

Number of Players

- U13 - U18 team roster has a maximum of eighteen (18) registered players
- MHYSC reserves the right to over roster depending on registration numbers
- The U13 - U18 Learn to Train soccer game is played with eleven (11) players per team on the field (1 goalkeeper, 10 outfield players)
- The minimum number of players a team is permitted to play with is seven (7), including the goalkeeper

Match Officials

- The home club shall assign match officials to U13 - U18 games
- If a match official is not available, the "Home Team" coach shall provide an official for the first (1st) half of the game and the "Away Team" coach shall provide an official for the second (2nd) half
- If both coaches agree, a 'third party' (such as, but not limited to, a parent or coach) may officiate the entire game
- If assistant match officials have not been assigned, the match official can determine if he/she would like assistants
- The game shall proceed as an official game

Duration of the Game & Playing Time

- The regulation time for games is as follows:

U13	Two 40-minute Halves
U14	Two 40-minute Halves
U15/16	Two 45-minute Halves
U17/18	Two 45-minute Halves

- All games will have a half time break of 5 minutes
- Each game shall start within fifteen (15) minutes of the scheduled starting time, providing both teams have seven (7) or more players
- If either team has fewer than seven (7) players more than fifteen (15) minutes after the scheduled starting time
- Each player must receive fair playing time equivalent to at least 50% of each game

Method of Scoring

- Goals are scored when the whole of the ball passes over the goal line, between the goalposts and under the crossbar
- Game scores shall be updated in the Power Up system by the Match Official of the game
- Game points will be awarded as follows:

WIN	Three (3) Points
TIE	One (1) Point
LOSS	Zero (0) Points

Final League Standings

- If, at the end of the regular schedule, two or more teams are tied in points for First (1st) place in the league standings, the winners will be determined by the following:
 - Head-to-head between the tied teams
 - Goal against
 - Goals for

Extreme Heat

- When the weather is extremely hot, The Match Official will provide a **1-minute** water break in the middle of each game half. This is for the sole purpose of giving **only** those players on the field some water. It is **not** to be used for coaching or other purposes.

Substitutions

Unlimited substitutions are permitted at the following times by notifying the Match Official:

- On a throw-in for either team
- After a goal is scored by either team
- At a goal kick by either team
- At the start of the 2nd half
- To replace an injured player

Player Absenteeism

- When a player fails to attend practices or games without providing adequate notice of reason, then equal playing time may cease to apply
- With MHYSC approval, a coach may give verbal notification to a player/player's parent or guardian, that the player may receive less than fifty percent (50%) playing time in the next scheduled game.

Postponement & Rescheduling of Games

Games may be postponed only when:

- Ordered by the Match official
- In the absence of a Match official, both coaches agree that the weather and/or the field conditions are unsafe
- The City of Hamilton withdraws the grass field permit

Abandoned Games

- If fewer than ten (10) minutes of the second half have been played, the game **MAY** be rescheduled dependent upon availability of fields
- If ten (10) minutes or more of the second half have been played, the game is official, and the score will stand
- If a game is abandoned due to the action of any player or team official, the Match official shall note on the game sheet the reason for the abandonment and notify the circumstances to the Discipline Coordinator in writing
- If the match official does not submit a report on the abandonment the Discipline Coordinator may request a written report from each coach
- The Discipline Committee may hold a hearing into the incident, may adjust the allocation of game points, and may take disciplinary action.

Forfeited Games

- A game will be forfeited for any of the following reasons:
 - Failure of a team to appear for a game
 - If a team delays the start of a game by more than fifteen (15) minutes
 - If a team has fewer than seven (7) players
 - If a team plays ineligible players
- Forfeited games will be recorded as a win, 3-0 (three-zero) for the non-defaulting team
- If both teams are equally at fault, no points or goals will be awarded, and the game shall not be replayed

Protests

- A protest and fee of one hundred dollars (\$100) must be sent by registered mail or receipted hand delivery to the Discipline Coordinator within 48 business hours of the date of the game to which it relates
- A copy of the protest must be sent by registered mail to the coach of the opposing team by the General Manager
- The Discipline Committee will conduct all hearings
- The Discipline Committee will consist of three (3) members including the General Manager
- If the protest is upheld, the fee will be refunded
- If the protest is disallowed, the fee will be retained by the MHYSC
- No protests will be accepted based upon the match official's interpretation of FIFA rules.